

Oblivion Game Guide

Oblivion Game Guide

Downloaded from everybodystreet.com by Sweeney & Ayers

MASTERING TAMRIEL: YOUR ULTIMATE OBLIVION GAME GUIDE

Few role-playing games have left a mark on the genre quite like **The Elder Scrolls IV: Oblivion**. Released in 2006, this masterpiece from Bethesda Game Studios still captivates players with its vast open world, deep character customization, and unforgettable quests. Whether you are stepping through the Imperial Sewers for the first time or returning to the rolling hills of Cyrodiil after years away, having a reliable **Oblivion Game Guide** at your side can transform your experience. This guide is designed to help you navigate the province, survive its dangers, and uncover its deepest secrets. We will cover everything from character creation and combat strategies to essential mods and hidden treasures, ensuring you get the most out of your journey.

Understanding the World of Cyrodiil

Before you can conquer the challenges ahead, you must understand the land itself. Cyrodiil is the heart of the Empire, a province of diverse landscapes ranging from the lush forests of the Great Forest to the arid plains of the Gold Coast. The central conflict of the game begins with the assassination of Emperor Uriel Septim VII, which opens the Oblivion Gates and threatens to plunge Tamriel into chaos. As the protagonist, you are thrust into a prophecy that places the fate of the world on your shoulders. This **Oblivion Game Guide** will help you grasp the main questline while also encouraging you to explore the hundreds of side quests that make Cyrodiil feel alive.

One of the first things you will notice is the game's dynamic AI, known as Radiant AI. NPCs have their own schedules, eat, sleep, and go about their daily lives. This system creates a living, breathing world that reacts to your actions. Pay attention to rumors you hear in taverns and cities; they often lead to some of the most rewarding adventures. The world is non-linear, meaning you are free to ignore the main quest entirely and simply become a bounty hunter, a treasure seeker, or a master alchemist. The key to enjoying Oblivion is embracing this freedom.

CHARACTER CREATION: BUILDING YOUR IDEAL HERO

Your journey begins in the Imperial Prison, where you will create your character. This is arguably the most crucial step, as your choices here will define your playstyle for the next hundred hours. The **Oblivion Game Guide** emphasizes that there is no "wrong" build, but understanding the mechanics will save you from frustration later.

Choosing Your Race and Birthsign

Oblivion offers ten playable races, each with unique attributes and special abilities. For a balanced playthrough, the **Imperial** race offers excellent starting stats and a useful power that calms nearby creatures. If you prefer stealth, the **Khajiit** or **Argonian** races provide boosts to Agility and Speed, along with night vision or water breathing. For a pure mage, the **High Elf (Altmer)** has a massive Magicka boost, but beware of their weakness to elemental magic. The **Birthsign** you choose further refines your character. The **Male** sign gives you an extra 50 Magicka, while the **Warrior** sign boosts your Strength and Endurance. For ultimate versatility, consider the **Lady** sign, which improves Willpower and Endurance, helping you resist magic and survive longer in combat.

Selecting Your Major Skills

The class system in Oblivion allows you to customize seven major skills from a pool of 21. Your major skills determine how quickly you level up. A common mistake new players make is selecting skills they use infrequently, which leads to slow leveling. A solid **Oblivion Game Guide** recommends choosing skills you will naturally use. For a warrior, pick **Blade**, **Block**, **Armorer**, **Heavy Armor**, **Athletics**, **Acrobatics**, and **Mercantile**. For a stealth archer, choose **Sneak**, **Marksman**, **Security**, **Light Armor**, **Acrobatics**, **Alchemy**, and **Illusion**. For a mage, focus on **Destruction**, **Restoration**, **Conjuration**, **Alteration**, **Mysticism**, **Illusion**, and **Alchemy**. Remember that you can change your class later by finding the **Oblivion skill** reset in the Imperial City, but it is much easier to start strong.

ESSENTIAL COMBAT AND SURVIVAL TIPS

Combat in Oblivion is action-based and requires timing and strategy. Running headlong into a group of bandits will usually end in disaster, especially on higher difficulties. This **Oblivion Game Guide** provides practical tips for staying alive.

Melee and Ranged Combat

For melee fighters, the key is to manage your stamina. A full stamina bar allows you to perform power attacks, block effectively, and deal more damage. Always keep your weapon in good repair using the **Armorer** skill, as a broken weapon deals almost no damage. The **Blunt** and **Blade** skills determine your accuracy and damage output. Ranged combat with the **Marksman** skill is incredibly powerful when combined with stealth. Sneak attacks from a bow deal triple damage, and with high enough skill, you can clear entire dungeons without being detected. Always carry a backup melee weapon for close encounters. Arrows are plentiful and cheap, so stock up in cities like the Imperial City Market District. For a comprehensive **Oblivion Game Guide**, remember that positioning is everything. Use the environment to funnel enemies and avoid being surrounded. Enemies have predictable attack patterns; learn to block and counterattack.

Magic and Restoration

Magic users have a wealth of options at their disposal. The **Destruction** school is your primary offensive tool, with spells that deal fire, frost, and shock damage. **Restoration** is essential for healing and buffing yourself. **Alteration** spells provide defensive buffs like Shield and Water

Walking, while **Conjuration** summons creatures to fight for you. A common mistake is neglecting **Mysticism**, which offers invaluable spells like Soul Trap and Telekinesis. For survival, always carry healing potions and learn the basic healing spell as early as possible. Magicka regenerates slowly, so invest in items or birthsigns that boost your Magicka pool. Using **Alchemy** to create powerful restore magicka potions is a game-changer for mages.

Stealth and Thievery

Stealth is perhaps the most rewarding playstyle in Oblivion. The **Sneak** skill determines how easily you move undetected. Sneak attacks with a dagger deal enormous damage, especially with the **Assassin's** blade. The **Security** skill allows you to pick locks, which is essential for accessing treasure rooms and completing Thieves Guild quests. **Illusion** spells like Chameleon and Invisibility are incredibly powerful for stealth characters. A top-tier **Oblivion Game Guide** tip is to invest in **Acrobatics** to jump higher and avoid fall damage, allowing you to reach hidden ledges and escape pursuers easily. Joining the Thieves Guild and the Dark Brotherhood early can provide you with unique gear and safe houses. Remember that committing crimes increases your bounty, so invest in the **Mercantile** skill to haggle with fences or use bribes to keep guards happy.

EXPLORATION: UNCOVERING THE BEST QUESTS AND LOCATIONS

Oblivion's world is filled with exciting locations and hidden quests. While the main story is compelling, the side content is where the game truly shines. This chapter of our **Oblivion Game Guide** highlights some must-see destinations.

The Daedric Shrines

Scattered across Cyrodiil are 15 Daedric Shrines, each dedicated to a different Daedric Prince. Completing their quests grants you some of the most powerful artifacts in the game. The **Azura's Star** provides a reusable soul gem, while the **Ebony Blade** is a powerful two-handed sword. The **Oblivion Walker** achievement requires you to collect all 15 artifacts. Each shrine has a unique puzzle or trial. For example, **Namira's** quest involves cannibalism, and **Sheogorath's** quest is a chaotic and hilarious adventure. Exploring these shrines adds depth to the lore and rewards you with weapons that can carry you through the endgame.

The Guilds and Factions

Joining guilds is a great way to progress your character and earn money. The **Fighters Guild** offers straightforward combat quests across Cyrodiil. The **Mages Guild** requires you to gain recommendations from each city's chapter before accessing the Arcane University, where you can create custom spells and enchant items. The **Thieves Guild** is a tightly knit group with a compelling storyline involving the Gray Fox, the guild's legendary leader. The **Dark Brotherhood** is an assassin's guild with contracts that test your stealth and cunning. Each guild has a unique storyline that spans multiple quests, and completing them all is considered a rite of passage for any **Oblivion Game Guide** enthusiast. Special mention goes to the **Knights of the Nine** expansion, which offers a holy crusade against a resurrected evil, and the **Shivering Isles** expansion, which transports you to the realm of Madness itself.

Hidden Dungeons and Treasure

Cyrodiil is filled with countless caves, ruins, and forts. Many of these dungeons are not tied to any quest but contain unique loot and challenging enemies. One famous location is **Fingerbowl Cave**, which houses a unique sword called **The Sword of the Crusader**. Another is **Sancre Tor**, a haunted fort that is part of the main quest but also contains hidden treasures. Use the in-game map to mark any locations you want to revisit. The **Explorer's** skill perk is also helpful for uncovering hidden areas. Always check behind waterfalls and examine unusual rock formations; many secrets are hidden in plain sight.

ADVANCED TIPS AND MODS FOR THE ULTIMATE EXPERIENCE

Once you have mastered the basics, you may want to enhance your game. Mods can breathe new life into Oblivion, fixing bugs, improving graphics, and adding content. This **Oblivion Game Guide** provides a curated list of essential modifications and advanced strategies.

Must-Have Mods for a Better Game

Oblivion is an older game, and its age shows in certain areas. The **Unofficial Oblivion Patch** is non-negotiable; it fixes hundreds of quest-breaking bugs and glitches. For graphics, **Oblivion Reloaded** and **QTP3 (Qarl's Texture Pack)** overhaul the textures and lighting, making the game look modern. **Oscuro's Oblivion Overhaul** (OOO) is a comprehensive gameplay overhaul that rebalances enemies, loot, and leveling. For interface improvements, **Darnified UI** is a fan favorite. For a more immersive experience, consider **Unique Landscapes**, which adds more variety to the overworld. If you want to play as a vampire, **Vampire Embrace** is an excellent mod that expands the vampire mechanics. Always back up your save files before installing mods, and use a mod manager like **Wrye Bash** or **Mod Organizer 2** to keep your game stable.

Leveling Efficiently and Avoiding Pitfalls

Oblivion's leveling system is notorious for its "level scaling" mechanic, where enemies level up with you. If you do not manage your skill increases carefully, you can find yourself underpowered against high-level enemies. The key is to focus on your major skills and "efficient leveling." This means gaining a +5 bonus to attributes when you level up. To do this, you need to gain ten skill increases in three attributes before sleeping to level up. This **Oblivion Game Guide**